Design Worksheet for Split Second

Please type or write your name here: Isabella Cleghorn

1. Which of the possible venues do you think would best suit the play? Circle the one you choose and explain why you think it would work best.

**Proscenium**

Arena

Thrust

Flexible

Which is usually the answer to this question seeing as a proscenium is the easiest to change scenes. Although the whole play is set in the same place essentially, it is still important to have a sense of change in scenery while still keeping the feel of New York City. The wide staging would give the set designer the opportunity to highlight the scene while also having things go on in the background. The multiple houses that are in the play could be on one side of the stage and props could be changed to shows the exact location while the other locations could be on the other side. Outer spaces of those places would be where all of the outside scenes are played and would also be played more downstage since they are the most important.

2. What are some of the challenges posed by the play on the scene designer?

The change of scenes without getting rid of the New York City vibe and without getting rid of the importance of each scene. This is a pretty short production which means that every scene has an impact on the ending. The lighting and sound in these scenes could distract from the dialogue which could cause a confusion for the audience.

3. Choose a character from the play and suggest how she/he should be dressed. In what ways do you think the costume would help accentuate his/her character.

I’m going to choose Willis although he is only alive for the first scene he is the center of this production. I believe he should be in a plain white t-shirt and baggy blue jeans. Each of these articles of clothing should be a bit tattered/dirty to show that he isn’t clean cut and would represent his dirty attitude as well.

4. Provide ideas about the use of light in the play.

I feel as if the light should be relatively low throughout the whole play and gradually becoming brighter during the confrontation in the first scene, but immediately returning low after he shoots his gun. Sense all of the set pieces would be on the stage at once, there is opportunity for a spot light in which would highlight the particular scene that is happening at that time.

5. Suggest music or sound effects that might be used to suggest the mood or atmosphere of the play and the transitions between parts of the play.

There should be constant hum of vehicles and horns throughout the production but not enough to distract from the scene. Just enough to remind everyone that we are in the busy city of New York. Music might be too much for the mood of this play, but if there was any I would play some suspenseful music during the confrontation and play that same music at the end during his trial.